

A typical solution to 1.3.1

$\bar{x} = x$ rounded to
24 sign fig,
standard round

a) $x \in (0, 200,000)$ want e_x as large as possible. give x, e_x, \bar{x} .

200,000 in binary $\approx 2^{17} + \dots$

$$= \underbrace{1 \dots \dots}_{18 \text{ places total}} . \dots 2$$

To make e_x large with 24 sign fig.

I should choose x to have as many binary places as possible before radix pt,

Also want x to round down to \bar{x} .

$$e_x = x - \bar{x}$$

$$\text{let } x = 10 \overbrace{0.000000}^{17 \text{ zeros}} 0 \overbrace{1111111}^{300}$$

$$\Rightarrow \bar{x} = 10 \overbrace{0.000000}^{17 \text{ zeros}}$$

$$\bar{x} = 2^{17}$$

$$x = 2^{17} + \underbrace{2^{-8} + 2^{-9} + \dots + 2^{-307}}_{2^{-307}(2^{299} + 2^{298} + \dots + 1)}$$

$$x = 2^{17} + 2^{-7} - \frac{(2^{300} - 1)}{2^{-307}}$$

$$e_x = x - \bar{x} = 2^{17} + 2^{-7} - 2^{-307} - 2^{17}$$

$$= \boxed{2^{-7} - 2^{-307}}$$

$$\text{Note: } |e_x| \leq \frac{1}{2} b^{e-B-t} = \frac{1}{2} 2^{-6}$$

Not highest possible

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But could change x to $\overset{17}{(0)} \overset{6}{0.0} \overset{6}{000000000000000}$
a billion

$$\bar{x} = (c \xrightarrow{f_7})$$

$$x \cdot \bar{x} = 2^{-7} - 2^{-\text{HUGE}} \approx 2^{-7}$$

(b) Calculate Ex

$$E_x = \frac{e_x}{\bar{x}} = \frac{2^{-7} - 2^{-307}}{2^{17}}$$

$$= \frac{2^{-7}}{2^{17}} - \frac{2^{-307}}{2^{17}}$$

$$= \boxed{2^{-24} - 2^{-324}} \approx 2^{-24}$$

c) Maximum possible

$$|E_x| \leq \frac{1}{2} b^{-m+1} = \frac{1}{2} \left(\frac{1}{2}\right)^{-24+1} = \frac{2^{-23}}{2} = 2^{-24}.$$

Last time we gave formulas
for $E_{f(x)}$ & $E_{f(y)}$ using
2nd degree approximation (ie. Taylor
1st degree polynomial approx. + 2nd degree
Lagrange remainder.) The first
term is used by computer to estimate
the error.

Simpler approach that relies on
a little more knowledge of f'

→ use 0th order Taylor polynomial
with 1st order remainder.

$f(x)$ function
 $a = \bar{x}$ in Taylor formula

$$f(x) = f(\bar{x}) + f'(c)(x - \bar{x})$$

$$\Rightarrow f(x) - f(\bar{x}) = f'(c)(x - \bar{x})$$

$$\Rightarrow \boxed{\epsilon_{f(x)} = f'(c) \epsilon_x}$$

where c is some particular
between $x \in \bar{x}$.

$$\Rightarrow |\epsilon_{f(x)}| = |f'(c)| |\epsilon_x|$$

So if we have a good bound
on $|f'|$, then we have a
good bound on $|\epsilon_{f(x)}|$.

$$\Rightarrow \epsilon_{f(x)} = \frac{\epsilon_{f(x)}}{f(x)} = \frac{f'(c)}{f(\bar{x})} \epsilon_x$$

$$\epsilon_{f(x)} = \frac{f'(c)}{f(\bar{x})} \times \epsilon_x$$

again, c
is a number
between $x \in \bar{x}$.

$$\Rightarrow |\epsilon_{f(x)}| = \left| \frac{f'(c)}{f(\bar{x})} \right| |\epsilon_x|$$

From this, if we have upper bounds on $|f'(c)|$, $|\bar{x}|$, and a lower bound on $|f(\bar{x})|$, that will give us a bound $\left| \frac{f'(c) \bar{x}}{f(\bar{x})} \right| \leq K$

$$\Rightarrow |e_{f(x)}| \leq K |\varepsilon_x|$$

Multivariable Error formula

$$f(x, y, \dots)$$

$$e_{f(x)} = f'(c) e_x$$

(-variable)

$$e_{f(x, y, \dots)} = \nabla f(c) \cdot \begin{pmatrix} e_x \\ e_y \\ \vdots \\ e_n \end{pmatrix}$$

Multivariable error propagation formula.

$$\mathcal{E}_{f(x)} = \frac{f'(c)}{f(\bar{x})} \times \mathcal{E}_x$$

l-variable

$$\mathcal{E}_{f(x,y,\dots)} = \frac{1}{f(\bar{x},\bar{y},\dots)} \nabla f(c_1, c_2, \dots) \begin{pmatrix} \bar{x} \mathcal{E}_x \\ \bar{y} \mathcal{E}_y \\ \vdots \end{pmatrix}$$

Relative error version.

where $c = (c_1, c_2, \dots)$

is a point on the line
connecting \bar{x} & x .

\Rightarrow with a bound on $|\nabla f(c)|$,
you can estimate the maximum $|\mathcal{E}_{f(x)}|$
 $(\mathcal{E}_{f(x)})$

$$\text{eg } \left| e_{f(x,y,\dots)} \right| = \left| \nabla f(c_1, c_2, \dots) \cdot \begin{pmatrix} e_x \\ e_y \\ \vdots \end{pmatrix} \right|$$

$$\leq \left| \nabla f(c_1, c_2, \dots) \right| \left\| \begin{pmatrix} e_x \\ e_y \\ \vdots \end{pmatrix} \right\|$$

$$\left| (v_1, v_2, v_3, \dots) \right| = \sqrt{v_1^2 + v_2^2 + \dots}$$

Example of Next Topic : Interpolation.

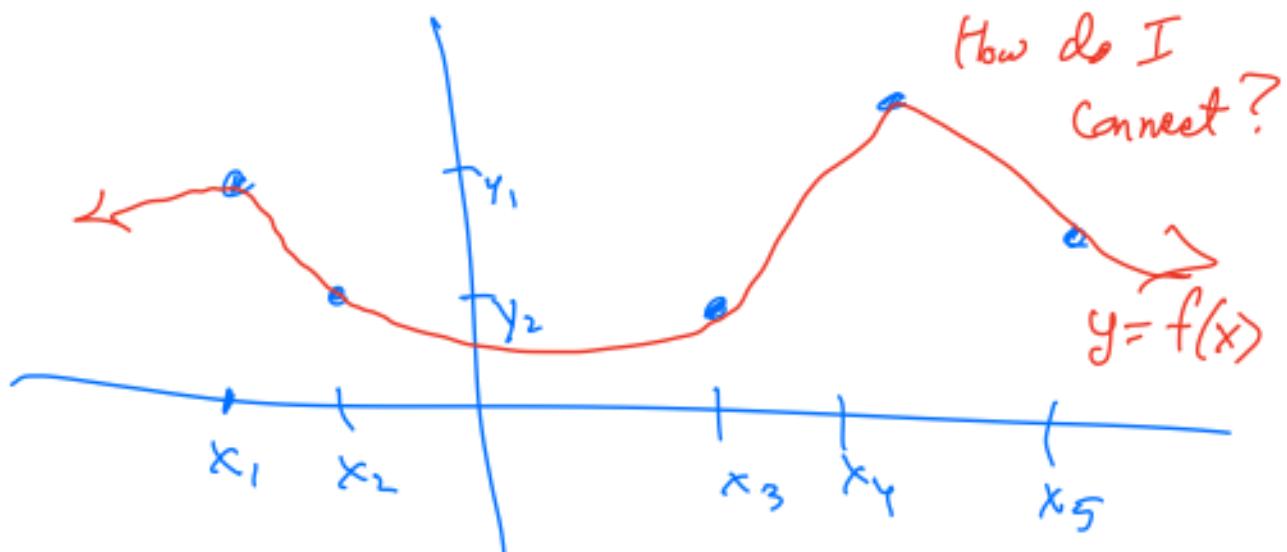
Problem: Have a bunch of

data pts $(x_1, y_1), (x_2, y_2), \dots$

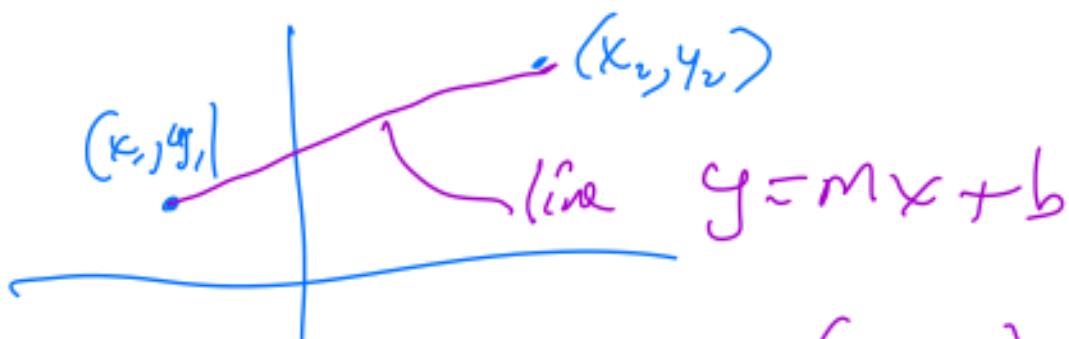
How do I make a fcn. $f(x)$

s.t. $f(x_1) = y_1$,

$f(x_2) = y_2$, etc.



Example 1: Connect two points.



$$y - y_1 = m(x - x_1)$$

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

$$\Rightarrow \boxed{y = y_1 + \left(\frac{y_2 - y_1}{x_2 - x_1} \right) (x - x_1)}$$

Note also

$$y = y_2 + \left(\frac{y_2 - y_1}{x_2 - x_1} \right) (x - x_2)$$

Why are they the same?

1st one $y = \frac{y_1(x_2 - x_1)}{(x_2 - x_1)} + \frac{(y_2 - y_1)(x - x_1)}{(x_2 - x_1)}$

$$y = \frac{y_1(x_2 - x_1) + (y_2 - y_1)(x - x_1)}{(x_2 - x_1)}$$

$$\Rightarrow y = \frac{y_1 x_2 - x_1 y_1 + y_2 x - x_1 y_2 - y_1 x}{(x_2 - x_1)}$$

$$\Rightarrow y = \frac{y_1 x_2 + y_2 x - x_1 y_2 - y_1 x}{(x_2 - x_1)}$$

$$y = \frac{y_1(x_2 - x)}{(x_2 - x_1)} + \frac{y_2(x - x_1)}{(x_2 - x_1)}$$

$$\Rightarrow y = \frac{y_1(x-x_2)}{(x_1-x_2)} + \frac{y_2(x-x_1)}{(x_2-x_1)}$$